Rhinoceros HOOKUP - INPUT

Playback	Source		Device	Cable	Port/Slot	Input Ch.	Routing	Matrix IN	Matrix Routing
Qlab 1	Main L		MADIFace	BNC	MADI 1	1	Dante Out 1	-	-
Qlab 2	Main R		MADIFace	BNC	MADI 2	2	Dante Out 2	-	-
Qlab 3	Sub Wing		MADIFace	BNC	MADI 3	3	Dante Out 3	-	-
Qlab 4	Sub Grid		MADIFace	BNC	MADI 4	4	Dante Out 4	-	-
Qlab 5	Sub Plen		MADIFace	BNC	MADI 5	5	Dante Out 5	-	-
Qlab 6	Sub Trap		MADIFace	BNC	MADI 6	6	Aux 34	-	-
Qlab 7	FFs		MADIFace	BNC	MADI 7	7	Dante Out 7	-	-
Qlab 8	Surrs		MADIFace	BNC	MADI 8	8	Dante Out 8	-	-
Qlab 9	Rears		MADIFace	BNC	MADI 9	9	Dante Out 9	-	-
Qlab 10	Ceils		MADIFace	BNC	MADI 10	10	Dante Out 10	-	-
Qlab 11	Obj0		MADIFace	BNC	MADI 11	11	Dante Out 11	-	-
Qlab 12	Obj1		MADIFace	BNC	MADI 12	12	Dante Out 12	-	-
Qlab 13	Obj2		MADIFace	BNC	MADI 13	13	Dante Out 13	-	-
Qlab 14	Obj3		MADIFace	BNC	MADI 14	14	Dante Out 14	-	-
Qlab 15	Obj4		MADIFace	BNC	MADI 15	15	Dante Out 15	-	-
Qlab 16	Obj5		MADIFace	BNC	MADI 16	16	Dante Out 16	-	-
Qlab 17	Obj6		MADIFace	BNC	MADI 17	17	Dante Out 17	-	-
Qlab 18	Obj7		MADIFace	BNC	MADI 18	18	Dante Out 18	-	-
Qlab 19	Obj8		MADIFace	BNC	MADI 19	19	Dante Out 19	-	-
Qlab 20	Obj9		MADIFace	BNC	MADI 20	20	Dante Out 20	-	-
Qlab 21	QVerb		MADIFace	BNC	MADI 21	21		-	-
Qlab 22	QDelay		MADIFace	BNC	MADI 22	22		-	-
Qlab 23	IEM		MADIFace	BNC	MADI 23	23	Aux 38	-	-
Qlab 24	Trap200		MADIFace	BNC	MADI 24	24	Aux 37	-	-
Qlab 25	HLD		MADIFace	BNC	MADI 25	25	Matrix 8	-	-
Qlab 26	HLU		MADIFace	BNC	MADI 26	26	Matrix 9	-	-
Qlab 27	HRU		MADIFace	BNC	MADI 27	27	Matrix 10	-	-
Qlab 28	HRD		MADIFace	BNC	MADI 28	28	Matrix 11	-	-
Mics	**Source**	**Transmitter**	**Receiver**	**Cable**	**Port**	**Input Ch.**	**Routing**	**Matrix IN**	**Matrix Routing**
P. Taratula	Axient	Axient 1	AD4Q 1:1		SD14 - 1-1		Dante Out 29	-	-
R. Rodgers	Axient	Axient 2	AD4Q 1:2		SD14 - 1-2		Dante Out 30	-	-
E. Stahlman	Axient	Axient 3	AD4Q 1:3		SD14 - 1-3		Dante Out 31	-	-
T. Manna	Axient	Axient 4	AD4Q 1:4		SD14 - 1-4		Dante Out 32	-	-
N. M. Haskins	Axient	Axient 5	AD4Q 2:1		SD14 - 1-5		Dante Out 33	-	-
W. Dagger	Axient	Axient 6	AD4Q 2:2		SD14 - 1-6		Dante Out 34	-	-
R.R. Henry	Axient	Axient 7	AD4Q 2:3		SD14 - 1-7		Dante Out 35	-	-
J. Fuentes	Axient	Axient 8	AD4Q 2:4		SD14 - 1-8		Dante Out 36	-	-
Reg BU	Axient	Axient 9	AD4Q 3:2		SD14 - 2-1		Dante Out 37	-	-
Spare 2	Axient	Axient 10	AD4Q 3:3		SD14 - 2-2		Dante Out 38	-	-
Spare 3	Axient	Axient 11	AD4Q 3:4		SD14 - 2-3		Dante Out 39	-	-
Utility	**Source**	**Transmitter**	**Receiver**	**Cable**	**Patch Point**	**Input Ch.**	**Routing**	**Matrix IN**	**Matrix Routing**
WHH1	Axient	Axient HH 1	AD4Q 3-1	5' XLR	Console 1		Aux 3,4	-	-
WHH2	Axient	Axient HH 2	AD4Q 3-2	5' XLR	Console 2		Aux 3,4	-	-
WHH 3	Axient	Axient HH 3	AD4Q 3-3	5' XLR	Console 3		Aux 3,4	-	-
WHH 4	Axient	Axient HH 4	AD4Q 3-4	5' XLR	Console 4		Aux 3,4	-	-
SMAART	Interface			50' XLR	Console 5			-	-
Qlab Audition L	Interface			50' XLR	Console 6		Aux 38	-	-
Qlab Audition R	Interface			50' XLR	Console 7		Aux 39	-	-
Auxillary	**Source**			**Cable**	**Patch Point**	**Input Ch.**	**Routing**	**Matrix IN**	**Matrix Routing**
SM Announce Booth	ClearCom BS			Pre-Run XLR	SR 15 - 1-1		Aux 3,4,	-	-
SM Announce Tech	ClearCom RS			Pre-Run XLR	SR 15 - 1-2		Aux 3,4,	-	-
Board Feed								Matrix 7	
DS100 Returns	**Source**		**Device**	**Cable**	**Patch Point**	**Input Ch.**	**Routing**	**Matrix IN**	**Matrix Routing**
Main 1	DS100		Dante	Ethernet	Dante In 1		Aux 1	Matrix 1	-
Main 2	DS100		Dante	Ethernet	Dante In 2		Aux 2	Matrix 2	-
Main 3	DS100		Dante	Ethernet	Dante In 3		Aux 3	Matrix 3	-
Main 4	DS100		Dante	Ethernet	Dante In 4		Aux 4	Matrix 4	-
Main 5	DS100		Dante	Ethernet	Dante In 5		Aux 5	Matrix 5	-
Main 6	DS100		Dante	Ethernet	Dante In 6		Aux 6	Matrix 6	-
FF1	DS100		Dante	Ethernet	Dante In 7		Aux 7	-	-
FF2	DS100		Dante	Ethernet	Dante In 8		Aux 8	-	-
FF3	DS100		Dante	Ethernet	Dante In 9		Aux 9	-	-
FF4	DS100		Dante	Ethernet	Dante In 10		Aux 10	-	-
FF5	DS100		Dante	Ethernet	Dante In 11		Aux 11	-	-
FF6	DS100		Dante	Ethernet	Dante In 12		Aux 12	-	-
Surr 1	DS100		Dante	Ethernet	Dante In 13		Aux 13	-	-
Surr 2	DS100		Dante	Ethernet	Dante In 14		Aux 14	-	-
Surr 3	DS100		Dante	Ethernet	Dante In 15		Aux 15	-	-
Surr 4 (Added 1)	DS100		Dante	Ethernet	Dante In 16		Aux 16	-	-
Surr 5 (HL Rear)	DS100		Dante	Ethernet	Dante In 17		Aux 17	-	-
Surr 6 (Added 2)	DS100		Dante	Ethernet	Dante In 18		Aux 18	-	-
Surr 7 (HR Rear)	DS100		Dante	Ethernet	Dante In 19		Aux 19	-	-
Surr 8 (Added 3)	DS100		Dante	Ethernet	Dante In 20		Aux 20	-	-
Surr 9	DS100		Dante	Ethernet	Dante In 21		Aux 21	-	-
Surr 10	DS100		Dante	Ethernet	Dante In 22		Aux 22	-	-
Surr 11	DS100		Dante	Ethernet	Dante In 23		Aux 23	-	-
Ceiling 1	DS100		Dante	Ethernet	Dante In 24		Aux 24	-	-
Ceiling 2	DS100		Dante	Ethernet	Dante In 25		Aux 25	-	-
Ceiling 3	DS100		Dante	Ethernet	Dante In 26		Aux 26	-	-

Ceiling 4	DS100		Dante	Ethernet	Dante In 27		Aux 27	-	-
Ceiling 5	DS100		Dante	Ethernet	Dante In 28		Aux 28	-	-
Ceiling 6	DS100		Dante	Ethernet	Dante In 29		Aux 29	-	-
Sub HL	DS100		Dante	Ethernet	Dante In 30		Aux 30	-	-
Sub HR	DS100		Dante	Ethernet	Dante In 31		Aux 31	-	-
Sub GL	DS100		Dante	Ethernet	Dante In 32		Aux 32	-	-
Sub GR	DS100		Dante	Ethernet	Dante In 33		Aux 33	-	-
Sub Plen	DS100		Dante	Ethernet	Dante In 35		Aux 34	-	-
Delay 1	DS100		Dante	Ethernet	Dante In 36		Aux 35	-	-
Delay 2	DS100		Dante	Ethernet	Dante In 37		Aux 36	-	-
Delay 3	DS100		Dante	Ethernet	Dante In 38		Aux 37	-	-
Delay 4	DS100		Dante	Ethernet	Dante In 39		Aux 38	-	-
External	Source	Send Port	Return Port	Cable	Patch Point		Routing	Matrix IN	Matrix Routing
Board Delay									
Board Distortion									
Board Reverb									
Qlab Reverb									
Board delay and reverb need to go through fx then out to ds100 and back									

Rhinoceros HOOKUP - OUTPUT

Console Out	Description	Stage Rack Patch	Cable to Amp/LMS	Amp/LMS Channel In	Amp/LMS Channel Out	Cable to PP	PP	Cable to Speaker	Speaker	NOTES:
	Main 1	14 8-1	-	-	-	-	-	100-200' XLR	UPA 1P	Homeruns from Trap Room to Grid, power from tri-tap from FOH
	Main 2	14 8-2	-	-	-	-	-	100-200' XLR	Meyer X40	Homeruns from Trap Room to Grid, power from tri-tap from FOH
	Main 3	15 12-1	10' XLR	D12 1-1	D12 1-1	5' NL2	G7	50' NL2	d&b E12-D	
	Main 4	15 12-2	10' XLR	D12 1-2	D12 1-2	5' NL2	G8	50' NL2	d&b E12-D	
	Main 5	14 8-3	-	-	-	-	-	100-200' XLR	Meyer X40	Homeruns from Trap Room to Grid, power from FOH
	Main 6	14 8-4	-	-	-	-	-	100-200' XLR	UPA 1P	Homeruns from Trap Room to Grid, power from FOH
	Sub Grid HL	15 12-3	10' XLR	D12 2-1	D12 2-1	5' NL2	G1	10' NL2	d&b V Sub	
	Sub Grid HR	15 12-4	10' XLR	D12 2-2	D12 2-2	5' NL2	G9	10' NL2	d&b V Sub	
	Surround 1	15 12-5	10' XLR	D12 3-1	D12 3-1	5' NL2	HL Surround 1	-	d&b E0	
	Surround 2	15 12-6	10' XLR	D12 3-2	D12 3-2	5' NL2	HL Surround 2	-	d&b E0	
	Surround 3	15 12-7	10' XLR	D12 4-1	D12 4-1	5' NL2	HL Surround 3	-	d&b E0	
	Surround 4*	15 12-8	10' XLR	D12 4-2	D12 4-2	-	Homerun	100' NL2	JF60	Linear mode, HL Rear (Added 1)
	Surround 5*	15 13-1	AES 13 1/2	D12 5 AES 1/2	D12 5-1	5' NL2	HL Rear	-	d&b E0	HLC Rear (Perm Rep Rear)
	Surround 6*	15 13-2			D12 5-2	-	Homerun	100' NL2	JF60	Linear mode, C Rear (Added 2)
	Surround 7*	15 13-3	AES 13 3/4	D12 6 AES 1/2	D12 6-1	5' NL2	HR Rear	-	d&b E0	HRC Rear (Perm Rep Rear)
	Surround 8*	15 13-4			D12 6-2	-	Homerun	100' NL2	JF60	Linear mode, HR Rear (Added 3)
	Surround 9	15 13-5	AES 13 5/6	D6 1 AES 1/2	D6 1-1	5' NL2	HR Surround 3	-	d&b E0	
	Surround 10	15 13-6			D6 1-2	5' NL2	HR Surround 2	-	d&b E0	
	Surround 11	15 8-1	10' XLR	D6 2-1	D6 2-1	5' NL2	HR Surround 1	-	d&b E0	
	Delay 1	15 13-7	AES 13 7/8	D6 3 AES 1/2	D6 3-1	5' NL2	HL Delay	-	d&b E8	
	Delay 2	15 13-8			D6 3-2	5' NL2	HLC Delay	-	d&b E8	
	Delay 3	15 14-1	AES 14 1/2	D6 4 AES 1/2	D6 4-1	5' NL2	HRC Delay	-	d&b E8	
	Delay 4	15 14-2			D6 4-2	5' NL2	HR Delay	-	d&b E8	
	Front Ceiling L	15 8-2	10' XLR	Crown XTi 1-1	Crown XTi 1-1	5' NL2	Front Ceiling L	-	Bose 101 (FL)	
	Front Ceiling R	15 8-3	10' XLR	Crown XTi 1-2	Crown XTi 1-2	5' NL2	Front Ceiling R	-	Bose 101 (FR)	
	Rear Ceiling L	15 8-4	10' XLR	Crown XTi 2-1	Crown XTi 2-1	5' NL4	Rear Ceiling (Tail)	Breakout 1	Bose 101 (RL)	
	Rear Ceiling R	15 8-5	10' XLR	Crown XTi 2-2				Breakout 2	Bose 101 (RR)	
	Add. Ceiling HL	15 8-6	10' XLR	Crown XTi 3-1	Crown XTi 3-1	5' NL2	S12	25' NL2	JBL 18/95	
	Add. Ceiling HR	15 8-7	10' XLR	Crown XTi 3-2	Crown XTi 3-2	5' NL2	S6	25' NL2	JBL 18/95	
	Deck Sub HR	14 8-5	10' XLR	D20 1-1	D20 1-A/B Mix (NL4)	50' NL4	Homerun	Breakout	Trap 40	SR 14 8-5 gets sent to out 1/2 via NL4 (1), Amp channel set to linear mode
	Deck Sub HL	14 8-6	10' XLR	D20 1-3	D20 1-C/D Mix(NL4)	50' NL4	Homerun	Breakout	Trap 40	SR 14 8-6 gets sent to out 3/4 via NL4 (3), Amp channel set to linear mode
	FF 1	14 13-1	AES 13 1/2	D20 2 AES 1/2	D20 2-1	-	Homerun	(already run?)	d&b E4	
	FF 2	14 13-2			D20 2-2	-	Homerun	50' NL2	d&b E4	
	FF 3	14 13-3	AES 13 3/4	D20 2 AES 3/4	D20 2-3	-	Homerun	50' NL2	d&b E4	
	FF 4	14 13-4			D20 2-4	-	Homerun	25' NL2	d&b E4	
	FF 5	14 13-5	AES 13 5/6	D20 3 AES 1/2	D20 3-1	-	Homerun	25' NL2	d&b E4	
	FF 6	14 13-6			D20 3-2	-	Homerun	(already run?)	d&b E4	
	Alcove SL	15 14-3	AES 14 3/4	D20 4 AES 1/2	D20 4-1	5' NL2	S14	-	d&b E4	D20 4 - goes in the booth!
	Alcove SR	15 14-4			D20 4-2	5' NL2	S15	-	d&b E4	
	Mon SL	15 14-5	AES 14 5/6	D20 4 AES 3/4	D20 4-3	5' NL2	S5	-	d&b E12	
	Mon SR	15 14-6			D20 4-4	5' NL2	S11	-	d&b E12	
	Trap Sub	14 8-7	5' XLR	D20 3-3	D20 3-3	-	Homerun	25' NL2	d&b Q-Sub	Amp channel set to linear mode
	Trap Speaker	14 8-8	5' XLR	D20 3-4	D20 3-4	-	Homerun	25' NL2	JF200	Amp channel set to linear mode
	IEM	14 9-1	5' XLR	PSM-1000 In 1		-	-	Wireless	IEM	
	Plenum Sub 1	Console 1	Pre-run	-	-	-	-	-	Meyer 650HP	
	Board Feed LX	15 9-1	Home Run	-	-	-	Homerun	50' XLR	*LX Op.*	
	Board Feed ALD	15 9-2	Pre-run	-	-	-	-	-	*ALD In*	

	Mics/Spatial											Spatial		Static							Spatial												Static		Spatial			These don't go through DS100!			
Outin	1-Gene	2-Berenger	3-Daisy	4-Ducbird	5-Botanist	6-Papillon/Owner	7-Hw/Mdm Boeuf	8-Waiter	9-Ber bu	10-Spare2	11-Spare3	12-MainL	13-MainR	14-Sub Wing	15-Sub Grid	16-Sub Ple	17-FFs	18-Surrs	19-Rears	20-Ceils	21-Obj0	22-Obj1	23-Obj2	24-Obj3	25-Obj4	26-Obj5	27-Obj6	28-Obj7	29-Obj8	30-Obj9	31-QVerb	32-QDelay	33-DeaL	34-DeaR	35-VsFxRtn	35-WXHH1	36-WXHH2	37-SM Tech	38-SM Booth
1-Main1																																							
2-Main2																																							
3-Main3																																							
4-Main4																																							
5-Main5																																							
6-Main6																																							
7-FF1																																							
8-FF2																																							
9-FF3																																							
10-FF4																																							
11-FF5																																							
12-FF6																																							
13-Surr1																																							
14-Surr2																																							
15-Surr3																																							
16-Surr4																																							
17-Surr5																																							
18-Surr6																																							
19-Surr7																																							
20-Surr8																																							
21-Surr9																																							
22-Surr10																																							
23-Surr11																																							
24-Ceil1																																							
25-Ceil2																																							
26-Ceil3																																							
27-Ceil4																																							
28-Ceil5																																							
29-Ceil6																																							
30-SubHL																																							
31-SubHR																																							
32-SubGL																																							
33-SubGR																																							
34-Sub Ple																																							
35-Delay1																																							
36-Delay2																																							
37-Delay3																																							
38-Delay4																																							